Topics to be covered

- 1. Introduction Overview of automation and UFT(QTP)
- 2. Concepts of VBScript
- 3. Record and Playback, Object Repository, Actions
- 4. DataTables & Checkpoints
- 5. Synchronization, Smart Identification
- 6. Error handling and recovery scenarios
- 7. Environment Variables, library files, test results
- 8. Accessing databases
- 9. Working with XML
- 10. Descriptive programming
- 11. Framework and automation object Model.

Q. Why we need test automation?

1. To save time and money.

2. Software tests have to be repeated often during development cycles to ensure quality. Every time source code is modified software tests should be repeated. For each release of the software it may be tested on all supported operating systems and hardware configurations. Manually repeating these tests is costly and time consuming. Once created, automated tests can be run over and over again at no additional cost and they are much faster than manual tests.

Q. What is regression testing?

Regression testing is testing existing software applications to make sure that a change or addition hasn't broken any existing functionality. Its purpose is to catch bugs that may have been accidentally introduced into a new build or release candidate, and to ensure that previously eradicated bugs continue to stay dead.

Q. Why we need testing tools?

To perform our daily testing activities we need testing tools. Right from planning, requirements, creating build, test execution, defect logging.

Various tools:

Test Management Tool – Plan tests, gather data from test run in different environments, log defects e.g HP QC

Configuration management tools - Configuration management is a technique or discipline to systematically manage, organize the changes in the documents, codes, artifacts and other entities during the development life cycle. E.g Perforce

Test data Preparation Tools - When an extensive range or volume of data is needed for testing then using the test data preparation tool is of great help. They are used for performance testing.

Test Execution Tools: Tools like Qtp are test execution tools which help execute your code.

Performance testing tools: These measure the performance of your application in peak traffic time e.g load runner.

Incident Management Tools: Unplanned interruption to an IT service is incident.

What is QTP or UFT?

QTP Stands for quick test professional, owned by HP now named as Unified Functional Testing

Advantages

- Developing automated tests using VBScript doesn't require a highly skilled coder and relatively easy when compared other object oriented programming languages.
- Easy to use, ease of navigation, results validation and Report generation.
- Readily Integrated with Test Management Tool(Hp-Quality Center) which enables easy scheduling and Monitoring.
- Can also be used for Mobile Application Testing.
- Since it is a Hp product, the full support is provided by HP and by its forums for addressing technical issues.

Disadvantages

- Unlike Selenium, QTP works in Windows operating system only.
- Not all versions of Browsers are supported and the testers need to wait for the patch to be released for each one of the major versions.
- Having said that it is a commercial tool, the licensing cost is very high
- Even though scripting time is less, the execution time is relatively higher as it puts load on CPU & RAM.

Stages in automation

Feasibility Analysis: Find out whether it is possible to automate given test.

Appropriate Tool Selection: Select a suitable tool.

Evaluate a suitable framework: Find out a suitable framework

Build the Proof of Concept: Proof of Concept (POC) is developed with an end to end scenario to evaluate if the tool can support the automation of the application.

Develop Automation Framework: Develop Test Script, Execute and Analyze:

UFT record and playback:

Recording and playing back of recorded script:

Significance of record and playback:

- It is used as a preliminary method of investigation whether application is recognized by qtp and can be automated.
- Used to create a test a basic functionality of an application or feature that does not require long-term maintenance
- It can be used to record both mouse movement and keyboard inputs

Modes of recording:

Normal Mode: This is the default mode of recording; it records various objects and operations performed on application under test.

Analog Mode: It records mouse movements relative to screen in AUT together with keyboard movements.

Low-Level Recording: This records the exact co-ordinates of the objects independent of the fact whether UFT recognizes the object or NOT. It just records the co-ordinates, hence does NOT record mouse movements.

Insight Recording: UFT records operation based on its appearance and NOT based on its native properties.

Q. How to select recording Modes?

When you select recording button it gives you all the above options.

Example of recording modes

The Below Scenario is recorded in all the modes and see how the same action has been recorded under various circumstances.

Launch IE - http://easycalculation.com/

Click "Numbers" under "Algebra"

Click "Square Root" link

Enter a value to calculate the square root. Let us say 10

Hit Calculate

Script Recorded under Default, Analog and Low Level Recording Mode.

' DEFAULT RECORDING MODE

```
Browser("Free Online Math Calculator").Page("Free Online Math
Calculator").Link("Numbers").Click
Browser("Free Online Math Calculator").Page("Numbers Calculator - Math").Link("Square
Root").Click
Browser("Free Online Math Calculator").Page("Square Root
Calculator").WebEdit("n").Set "10"
Browser("Free Online Math Calculator").Page("Square Root
Calculator").WebButton("calculate").Click
```

' LOW LEVEL RECORDING MODE

```
Window("Windows Internet Explorer").WinObject("Internet Explorer_Server").Click
235,395
Window("Windows Internet Explorer").WinObject("Internet Explorer_Server").Click
509,391
Window("Windows Internet Explorer").WinObject("Internet Explorer_Server").Click
780,631
Window("Windows Internet Explorer").WinObject("Internet Explorer_Server").Type "10"
Window("Windows Internet Explorer").WinObject("Internet Explorer_Server").Click
757,666
```

```
' INSIGHT RECORDING MODE
```

```
Browser("Free Online Math Calculator").InsightObject()).Click
Browser("Free Online Math Calculator").InsightObject()).Click
Browser("Free Online Math Calculator").InsightObject()).Click
Browser("Free Online Math Calculator").InsightObject().Click
Window("Windows Internet Explorer").WinObject("Internet Explorer_Server").Type "10"
Browser("Free Online Math Calculator").InsightObject().Click
Browser("Free Online Math Calculator").InsightObject().Click
```

Concepts Of Vbscript

Features OF VbScript:

- 1. Lightweight scripting language, and has a lightning fast interpreter
- 2. VBScript, for the most part, is case insensitive. It has a very simple syntax, easy to learn and to implement.
- 3. Unlike C++ or Java, VBScript is an object-based scripting language and NOT an Object-Oriented Programming language
- 4. It uses Component Object Model (COM) in order to access the elements of the environment in which it is executing.
- 5. Successful execution of VBScript can happen only if it is executed in Host Environment such as Internet Explorer (IE), Internet Information Services (IIS) and Windows Scripting Host (WSH).

Variables in VbScript

Dim is used to declare variable sin vbscript for e.g dim avg. Here you need not declare the data type of variable by default all variables are of variant type.

- Variable Name must begin with an alphabet.
- Variable names cannot exceed 255 characters.
- Variables Should NOT contain a period(.)
- Variable Names should be unique in the declared context.
- The numeric values should be declared without double quotes.
- The String values should be enclosed within doublequotes(")
- Date and Time variables should be enclosed within hash symbol(#)

Variables have the following scope

- Dim
- Public
- and private

Constants

const pi=3.14 Const myString = "VBScript" Const myDate = #01/01/2050# This will give an errror as value of const cannot be changed **Operators** Arithmetic operators: +, -, *, /, %, ^ (exponent) Comparison Operators: ==, <>,>, <,>=, <= Logical Operators AND, OR, NOT, XOR Concatenation Operators: +, &. + is an overloaded operator here when used with strings it does string concatenation and with numeric values it does addition.

Decision making

If statement, if..else statement, if..elseif...else, Switch / select Select Case Utilities.Uppercase(strMenuOption) Case "HR SYSTEM OPTIONS" Case "STORE PARAMETERS" End select

Loops

For..Loop – it executes the loop a given no of times

```
For...each Loop – for e.g
fruits is an array
fruits=Array("apple","orange","cherries")
Dim fruitnames
'iterating using For each loop.
For each item in fruits
fruitnames=fruitnames&item&vbnewline
Next
apple
orange
cherries
```

While Wend...loop -In a While..Wend loop, if the condition is True, all statements are executed until Wend keyword is encountered. For e.g

```
Dim Counter : Counter = 10
```

While Counter < 15 'Test value of Counter. Counter = Counter + 1 'Increment Counter. msgbox "Current values of counter is :"&Counter Wend 'While loop exits if Counter Value becomes 15.

The Current Value of the Counter is : 11 The Current Value of the Counter is : 12 The Current Value of the Counter is : 13 The Current Value of the Counter is : 14 The Current Value of the Counter is : 15 **Do...While Loop** : The do..While statements will be executed as long as condition is True.(i.e.,) The Loop should be repeated till the condition is False. For e.g

```
Do While i < 5

i = i + 1

msgBox "The value of i is : " & i

Loop

The value of i is: 1

The value of i is: 2

The value of i is: 3

The value of i is: 4

The value of i is: 5
```

A Do..Until loop is used when we want to repeat a set of statements as long as the condition is false. The Condition may be checked at the beginning of the loop or at the end of loop.

```
i=10
Do Until i>15 'Condition is False.Hence loop will be executed
    i = i + 1
    Masgbox "The value of i is:" &i
Loop
The value of i is : 11
The value of i is : 12
The value of i is : 13
The value of i is : 14
The value of i is : 15
The value of i is : 16
```

Loop Control Statements

Exit For statement: Terminates the For loop statement and transfers execution to the statement immediately following the loop

```
Dim a : a=10

For i=0 to a Step 2 'i is the counter variable and it is incremented by 2

Msgbox "The value is i is : " & i

If I = 4 Then

I = i*10 'This is executed only if i=4

Msgbox "The value is i is : " & i

Exit For 'Exited when i=4

End If

Next
```

The value is i is : 0,

The value is i is : 2 The value is i is : 4 The value is i is : 40

Exit Do statement: Terminates the **Do While** statement and transfers execution to the statement immediately following the loop.

```
i = 0
Do While i <= 100
If i > 10 Then
Exit Do 'Loop Exits if i>10
End If
msgbox "The Value of i is : " &i
i = i + 2
Loop
The Value of i is: 0
The Value of i is : 2
The Value of i is : 4
The Value of i is : 6
```

The Value of i is : 8 The Value of i is : 10

Number Conversion Functions:

Cdbl – A function which converts a given number of ant variant subtype to double. Cint - A function which converts a given number of ant variant subtype to Int. CLng - A Function, which converts a given number of any variant subtype to Long. CSng - A Function, which converts a given number of any variant subtype to Single. Hex - A Function which converts a given number of any variant subtype to Hexadecimal.

FormatNumber - A Function, which would return an expression formatted as a number FormatPercent – A Function which would return an expression formatted as a percentage.

Mathemetical Functions:

Int - A Function, which returns the integer part of the given number.

Fix - A Function, which returns the integer part of the given number.

Log - A Function, which returns the natural logarithm of the given number. Negative numbers disallowed.

Oct - A Function, which returns the Octal value of the given percentage.

Hex - A Function, which returns the Hexadecimal value of the given number.

Rnd - A Function, which returns a random number between 0 and 1.

Sgn - A Function, which returns a number corresponding to the sign of the specified number.

Sqr - A Function, which returns the square root of the given number. Negative numbers disallowed.

Abs - A Function, which returns the absolute value of the given number.

Exp - A Function, which returns the value of e raised to the specified number.

Sin - A Function, which returns sine value of the given numbe

Cos - A Function, which returns cosine value of the given number.

Tan - A Function, which returns tan value of the given number.

Strings:

InStr - The InStr Function returns the first occurrence of one string within another string. The search happens from left to right.

InStr([start,]string1,string2[,compare])

- Compare 0 = vbBinaryCompare Performs Binary Comparison(Default)
- 1 = vbTextCompare Performs Text Comparison

 $\ensuremath{InstrRev}$ - Returns the first occurrence of the specified substring. Search happens from Right to Left

Lcase - Returns the lower case of the specified string.

Ucase - Returns the Upper case of the specified string.

 ${\sf Left}\,$ - The Left Function returns a specified number of characters from the left side of the given input string. For e.g

```
For e.g Left(String, Length)
var="Microsoft VBScript"
Msgbox Left(var,2)
```

Ans Mi

Right - The Right Function returns a specified number of characters from the Right side of the given input string.For e.g

```
For e.g Right(String, Length)
var="Microsoft VBScript"
Msgbox Right(var,2)
```

Ans pt

LTrim - The Ltrim Function removes the blank spaces that are there on the left side of the string.

RTrim - The Rtrim Function removes the blank spaces that are there on the Right side of the string.

Trim – The trim Function removes the blank spaces that are there on the both sides of the string.

Len – Calculates len of string. For e.g len("The") = 3

Mid - The Mid Function returns a specified number of characters from a given input string.

```
Mid(String,start[,Length])
var="Microsoft VBScript"
Msgbox Mid(var,2,5)
Ans "icros"
```

Replace - The Replace Function replaces a specified part of a string with a

specific string a specified number of times.

Syntax - Replace(string, find, replacewith, start, count, compare)

string, a Required Parameter. The Input String from to be searched for replacing.

find, a Required Parameter. The Part of the String that will be be replaced.

replacewith, a Required Parameter. The replacement string, which would be replaced against the find parameter.

start, an Optional Parameter. Specifies the start position from where the string has to be searched and replaced. Default value is 1.

count, an Optional Parameter. Specifies the number of times the replacement has to be performed.

compare, an Optional Parameter. Specifies the comparison method to be used. Default value is 0.

0 = vbBinaryCompare - Performs a binary comparison

1 = vbTextCompare - Performs a Textual comparison

```
var="This is VBScript Programming"
"is' replaced by ##
Msgbox Replace(var,"is","##")
Ans - Th## ## VBScript Programming
```

's' is replaced by ## for the next 2 occurences.
MSGBOX Replace(var, "s", "##", 1, 2) & "
")

Ans Thi## i## VBScript Programming

Space - Fills a string with the specified number of spaces.

StrComp -The StrComp Function returns an integer value after comparing the two given strings. It can return any of the three values -1, 0 or 1 based on the input strings to be compared.

StrComp(string1,string2,compare)

If String 1 < String 2 then StrComp returns -1

If String 1 = String 2 then StrComp returns 0

If String 1 > String 2 then StrComp returns 1

```
MSGBOX StrComp("Microsoft", "Microsoft")
MSGBOX StrComp("Microsoft", "MICROSOFT")
MSGBOX StrComp("Microsoft", "MiCrOsOfT")
MSGBOX StrComp("Microsoft", "MiCrOsOfT", 1)
MSGBOX StrComp("Microsoft", "MiCrOsOfT", 0)
```

Line 1 :0 Line 2 :1 Line 3 :1 Line 4 :0 Line 5 :1

String - The String Function fills a string with the specified character the specified number of times.

String(number,character)

Number, a Required Parameter. An integer value, which would be repeated for the specified number of times against the character parameter. **Character**, a Required Parameter. Character value, which has to be repeated for the specified number of times.

MSGBOX String(3,"\$") \$\$\$

StrReverse - Returns a String after reversing the sequece of the characters of the given string.

StrReverse(string)

ARRAYS:

'Method 1 : Using Dim Dim arr1() 'Without Size 'Method 2 : Mentioning the Size Dim arr2(5) 'Declared with size of 5

'Method 3 : using 'Array' Parameter Dim arr3 arr3 = Array("apple","Orange","Grapes") Assigning Values to an erray Dim arr(5) arr(0) = "1" 'Number as String arr(1) = "VBScript" 'String arr(2) = 100 'Number arr(3) = 2.45 'Decimal Number arr(4) = #10/07/2013# 'Date arr(5) = #12.45 PM# 'Time

Multi Dimension Arrays:

Dim arr(2,3) 'Which has 3 rows and 4 columns arr(0,0) = "Apple" arr(0,1) = "Orange" arr(0,2) = "Grapes" arr(0,3) = "pineapple" arr(1,0) = "cucumber" arr(1,1) = "beans" arr(1,2) = "carrot" arr(1,3) = "tomato" arr(2,0) = "potato" arr(2,1) = "sandwitch" arr(2,3) = "nuts"

Redim Statement:

ReDim Statement is used to Declare dynamic-array variables and allocate or reallocate storage space.

ReDim [Preserve] varname(subscripts) [, varname(subscripts)]

Preserve - An Optional parameter used to preserve the data in an existing array when you change the size of the last dimension.

varname - A Required parameter, which denotes Name of the variable, which should follow the standard variable naming conventions.

subscripts - A Required parameter, which indicates the size of the array.

```
Dim a()
 i=0
 redim a(5)
 a(0) = "XYZ"
 a(1) = 41.25
 a(2)=22
 REDIM PRESERVE a(7)
 For i=3 to 7
 a(i) = i
 Next
 'to Fetch the output
 For i=0 to ubound(a)
  Msqbox a(i)
 Next
XYZ
41.25
22
3
4
5
6
7
```

LBound A Function, which returns an integer that corresponds to the smallest subscript of the given arrays.

UBound A Function, which returns an integer that corresponds to the Largest subscript of the given arrays.

Split A Function, which returns an array that contains a specified number of values. Splitted based on a Delimiter.

Join A Function, which returns a String that contains a specified number of substrings in an array. This is an exact opposite function of Split Method.

Filter A Function, which returns a zero based array that contains a subset of a string array based on a specific filter criteria.

IsArray A Function, which returns a boolean value that indicates whether or not the input variable is an array.

EraseA Function, which recovers the allocated memory for the array variables.

Date Functions

Date A Function, which returns the current system date

CDate A Function, which converts a given input to Date

DateAdd A Function, which returns a date to which a specified time interval has been added

DateDiff A Function, which returns the difference between two time period

DatePart A Function, which returns a specified part of the given input date value

DateSerial A Function, which returns a valid date for the given year, month and date

FormatDateTime A Function, which formats the date based on the supplied parameters

IsDate A Function, which returns a Boolean Value whether or not the supplied parameter is a date

Day A Function, which returns an integer between 1 and 31 that represents the day of the specified Date

MonthA Function, which returns an integer between 1 and 12 that represents the month of the specified Date

Year A Function, which returns an integer that represents the year of the specified Date

MonthName A Function, which returns Name of the particular month for the specified date

WeekDay A Function, which returns an integer(1 to 7) that represents the day of the week for the specified day.

WeekDayName A Function, which returns the weekday name for the specified day.

Time Functions

Function Description

Now A Function, which returns the current system date and Time

Hour A Function, which returns and integer between 0 and 23 that represents the Hour part of the the given time

Minute A Function, which returns and integer between 0 and 59 that represents the Minutes part of the the given time

Second A Function, which returns and integer between 0 and 59 that represents the Seconds part of the the given time

Time A Function, which returns the current system time

Timer A Function, which returns the number of seconds and milliseconds since 12:00 AM

TimeSerial A Function, which returns the time for the specific input of hour, minute and second

TimeValue A Function, which converts the input string to a time format

Installing QTP / UFT

Goto Hp Website Register / sign in.

Click "Trials and Demos" link and select "Hp Unified Functional Testing 11.50 CC English SW E-Media Evaluation" as shown below:

	or Home	For Work Support	
Software / Ap	plication Lifecy	de Management	
Functi	onal	Testing	
Modernize	your funct	ional testing practices.	
Contact u	s 🗸	Trials and Demos 🗸 🗸	
		HP Application Lifecycle Management 11.50 English SW E-Media Evaluation	
	1	HP Quality Center 11.50 SW E-Media Evaluation	
Quarman	Relate	HP Sprinter 11.0 SW E-Media Evaluation	
Overview			

Step 2 - Upon Selecting "Hp Unified Functional Testing 11.50", the download wizard opens. Fill in the Personal details and click next



Read the terms and conditions, Click next and start downloading

Please review this first:

Letter, HP UFT 11.50 English

PDF 0.08 MB

You may now download your software and supporting materials.

For License keys or to download content again, please refer to our download confirmation email sent to tshanmuganathan@gmail.com. Review our FAQ for more helpful information.

Name	File Size	Using HP Download Manager			
Software, HP UFT 11.50 English (T6510-15 080.zip)	1754 MB	Download			
Letter, HP UFT 11.50 English	0.08 MB	Download			

The downloaded file will be in .RAR format

Now you need to unzip the archive and the folder contents would be as shown below and execute the Setup.exe.

114	Additional Components
T	ALMPlugin
1	Dat
	EULA
13	Extensibility and Toolkits
	LicenseServer
	prerequisites
	RunResultsViewer
14	STMSetup
	Unified Functional Testing
0	autorun.inf
0	Readme.htm
e	setup.exe
3	Thumbs.db
	UFT_Install_Guide.pdf
	UFT_Installation_QuickStart.pdf
12	UFT_PAM.pdf
36	UFTSilentInstaller.bat

Upon Executing the Setup File, inorder to install, select "Unified Functional Testing Set up" from the list as shown below:

Unified Functional Testing Setup	Contact HP
Installation Guide (Requires Adobe® Reader®)	Support
Readme	Browse
Unified Functional Testing Add-in for ALM Setup Add-in Extensibility and Web 2.0 Toolkits License Server Setup Run Results Viewer Setup	
Download Adobe® Reader®	Evit

Click next to continue



In the Custom Set up Window, select the plugins that are required for your automation. i.e. You Should select the plugins based on the technology of your application under test. For Example, If your application is based on .NET then you should ensure that you select .NET.



Upon Selecting the required plugins for Installation, Click Next and upon completion of the installation you will end up with a Finish button Window.

謝 HP Unified Functiona	al Testing 11.53 Service Pack
	Installation Complete HP Unified Functional Testing 11.53 Service Pack was successfully installed.
Testing Installation Welcome Custom Setup Confirmation Installation Finish	Lick Finish to exit.
	K Back Finish Cancel

Once you complete your installation, the "Additional Installation Requirements" Dialog box opens. Select everything in the list other than "Run License Installation Wizard"

and click "RUN". We Need NOT select "Run License Installation Wizard" because we are installing the trial version which by default gives a license for 30 days.

	As a result of the options you selected during the Unified Functional Testing installation, you need to install or configure additional items. For more information, click Help. Configure Internet Explorer settings Configure DCOM settings for ALM integration
Testing	Run License Installation Wizard
	Runs the Unified Functional Testing License Wizard, enabling you to modify your license type, generate a locking code for your computer, or to request a license key. For more information on installing a license, see the Unified Functional Testing Installation Guide.
	Run Cancel

Upon completion of Additional Installation Requirements, a tick mark is shown which inturn states that the components are installed successfully. Now, click close:



Launching UFT / QTP Addins Page

After Installation, application can be launched from the Start Menu as shown in



The License page appears. You can click on continue as we have installed the trial license

	License Warning
1	The software license in use will expire in 29 days.
	To continue using Unified Functional Testing once this license expires, you must install
	valid license.
	Click Continue to work with current license.
	Click Continue to work with current license,

The Addins Dialog box opens for the user to select the required addins' DONOT load all the addin's but just the required addins and click "Ok" button

	Add-in	License
Ψ P	V .NET	Licensed
Unified Functional	ActiveX	Licensed
Testing	🔽 Java	Licensed
	Visual Ba	Licensed
	Web	Licensed
	WPF	Licensed
	For optimal performa reliability, select only	nce and object identification the add-ins you need.
	For optimal performa reliability, select only License used:	nce and object identification the add-ins you need.

QTP Record And playback

Recording a test corresponds to recording the user actions of the application under test so that UFT automatically generates the scripts that can be played back. Record and Playback can give us the first impression if the tool can support the technology or NOT if the initial settings are done correctly.

Click on "New" test from the Start Page as shown below:

Upon Clicking, "New" Link, the new test window opens and the user need to select the test type. Select "GUI Test", give a name for the test and also the location where it needs to be saved.

A HP Unified Functional Testing - C:\Users\shan\	Documen	ts\Unified F	unctional Te	sting\GUITe	st2		1000										
	- <u>D</u> e	esign -	Record -	Run -	Resource	s - <u>A</u> LM	M − <u>T</u> oo	ls – <u>W</u> ir	idow -	<u>H</u> elp -							
* - 💾 - + - 🖱 🕤 ⊘ 🕅 💩	▶ -	10 - 1	1.0	mport WSDL	- 30 8	Add RES	TService	1.9	× 40.00	MO E	🖾 11 🖆	r 💷 🕪	- 📅 🐻	x 🔒 -	4		
Toolbox ▼ ∄ ×	GUIT	est2 🗙 🌔	Action1	Start Pag	je										Ŧ	Propertie	s • ‡ ×
	0			0 0						3						2	M &
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		Start										Locati	C:Users Ishan Documents Unified Functional Testing IGUITest2 Action1				
		*									Descr						
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There are no tools available for the , current document.	Data														- # X		
	A	.1															
	1 2 3 4 5	A	B	C	D	E	F	G	Н		J	К	L	M	N A		
Solution Explorer	U Out	put 🗏 Act	ive Screen	Data						• 141							
																-	

As the new test is created click on Action1

Now click on Record button and select record and run settings, the record and run settings dialog appears. Based on the type of application, one can select i.e Web, Java, Windows Applications.

Note: - The no of addins you have installed that many no of tabs will appear in record and play back window.

Note	e: You can run tests on any supported browser but can record	1
only (• if	on Microsoft Internet Explorer.	
c ;	Open the following address when a record or run session begi	ns
1	www.gmail.com	
(Open the following browser when a run session begins	
ļ	Microsoft Internet Explorer	
1	C Do not record and run on browsers that are already open	
-	Close the browser when the test closes	

For e.g we will take flight application which comes with QTP and enter agent name and password on the login screen.

The following screen shows the keyword view. As you can see the actions are in form of a table with columns: Item, operation, value and documentation.

🔍 Record 🕨 Run 🔹 🔳 Stop 🛛 🔐 派		🎒 🛃 📑 🔐 • 🐲 • 🏘 🐅 🞼	a a _	
Start Page 🔬 Test*			4	Þ
Rection1	Back Show			-
tem	Operation	Value	Documentation	
	Activate		Make the "Login" dialog box active.	
Agent Name:	Set	"swati"	Enter "swati" in the "Agent Name:" edit box.	
Password:	SetSecure	"5109d13c429f9c1b7a5a877d46e54c	. Enter the encrypted string "5109d13c429f9c1b7a5a877d46e54ca16c21ba90" in the "Password:" edit box.	
See Contraction of the second	Click		Click the "OK" button.	
It + + H Keyword View Expert View	/			
Data Table			•	×
A1				
A B C	D E	F G H	I J K L M N O P Q R S	
1				
2				
3				
Global Action1 /				ŕ
Information Missing	Resources Active	Screen		_
			Ready	-
			Ready	100

The corresponding keyword view for the above test will look like.

Bite Edit View Insert Automation Besources Rebug Tools Window Belp New • © Open • © Sea V I I I I I I I I I I I I I I I I I I	QuickTest Professional - [Test*]
Record Run Stop Record Run Stop Record Run Stop Record Run	a Ele Edit Yiew Insert Automation Resources Debug Jools Window Help
Record Run Stop Itel Stop <th></th>	
Action1	• Record ▶ Run • III Stop - (* 12) - (*
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A1 A B C D E F G H I A B C D E	Data Table
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A Clobal (Action)	2
Laboration And Andreas I	
	()) Global Action 1/

Actions

All tests in QTP are basically composed of actions. Each actions is nothing but a sequence of statements performing a sequence of actions (activities). Actions make your test look modular.

For e.g. if someone has to send a mail, he will login into his Gmail account, compose mail, send and logout. These can be three actions although they can be written in one action.

If they all are written together the lines of code will be large and difficult to mainatian, hence it is better to divide it into actions. The test is essentially call to action 1, call to action 2, call to action 3 and so on.

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		🖂 (Ж			Click	

In the above dropdown you can click and view all the actions associated with the test Here we can also select and go to that particular action, view and edit.

There is also a concept of **re-usable actions**, these actions can be reused multiple times within the test they were created or by other tests also. By default each action is reusable although that can be changed if needed.

Object Hierarchy- Qtp uses a tree hierarchy to store and recognize objects. In our case agent name and password are child objects to the container object login which is a dialog. Container objects are window, dialog in windows environment and browser and page in web environment.

Explanation of keyword view

Iten: Each step is a sequence of events performed on an item, item can be one of the following:

- a. Test Object e.g Agent name
- b. Utility object like datatable object
- c. Statements like loops
- d. Function call

Operation: It shows the operation that is performed on the item. When this column is clicked for a particular item it lists all the available operations that can be performed on the object.



Value: This column can be considered as the argument of a statement displayed. In our example, the message box function call has a value "Text". There can be multiple arguments to one statement in which case this column will be divided accordingly.

Documentation: A read only column that translates a statement into easily understandable comments.

There are two other columns Assignment and Comment that can be added to the Keyword view table. To do so, the option to select is **Tools->View> Options** and choose the required columns from the list displayed.

Assignment Comment	> Item Operation Value	
	>> Documenta	ition
	«	

Assignment: This column is not very widely used and what this does is assigns a value to or gets a value from a variable. *[click on image to enlarge]*

• 🖄 Open	• 🔜 🛃 🎭 🥭 🔳 Stop 🕀 👯		2 ② 44 入,i 注 登 約 曲 11 3 8 余 。 2 • 29 X [20 4] 。	
Test*				
tion1	•	Back Show		
	Operation	Value	Documentation	Assignment
	Set	"swati"	Enter "swati" in the "Agent Name." edit box.	-
	Set Secure	"5112fd3c42beb7a58069b67cfdd9b7e	Enter the encrypted string "5112/d3c42beb7a58069b67cfdd9b7e7ad1fc69c" in the "Password:" edit box.	\cap
	Click		Click the "OK" button.	
	msgbox	"text"		Get From x
		x = 0	Check whether (x = 0) is true. If so:	
all	megbox	"test 2"	Store the result in the variable X'.	Store In x
1				
	Туре	"010312"	Type "010312" in the "MaskEdBox" ActiveX object.	
	Select	"Denver"	Select the "Denver" item from the "Ry From:" list.	
	Select	"Frankfurt"	Select the "Frankfurt" tem from the "Fly To." list.	\smile

Comments: The tester can write anything under this column. It will be treated as comments in the expert view.

Obect Repository:

Click the icon or click To	ols -> Object Spy to access the	object repository
Īoo	ls <u>W</u> indow <u>H</u> elp	1
8	Options View Optio <u>n</u> s	H
2 <u>0</u> E	Check Syntax Ctrl+F7 Extensibility Accelerator	_
	Object Identification	
<u>11</u>	Object Spy <u>W</u> eb Event Recording Configuration Data Driver	
	Change Active Screen	
	<u>C</u> ustomize	

When Object Spy is launched, this is how its interface looks:

the stand		
	C.	2
bject hierarchy:		
Properties Operations		
C <u>N</u> ative	Identification	
Properties	Values	
B		
		•
Selection:		+
Selection:		•
Selection:		-
Selection: Description: Descriptions are available	e only for test object operations.	•

By clicking on the hand icon you can point to any object you wish to examine.

		×
bject hierarchy:		
Er <u>an</u> WinEdit : Ager	nt Name:	
Properties Operations	Identification	
Properties	Values	
Class Name	WinEdit	
였 <mark>고 Class Name</mark> 없고 abs_x	WinEdit 864	
약 <mark>여 Class Name</mark> 약 abs_x 약 abs_y	WinEdit 864 334	
역 그 Class Name 역 그 abs_x 역 그 abs_y 역 그 attached text	WinEdit 864 334 Agent Name:	
Class Name abs_x abs_y abs_y attached text attached text	WinEdit 864 334 Agent Name: True	
Image: Class Name Image: abs_x Image: abs_y Image: abs_y <td>WinEdit 864 334 Agent Name: True True</td> <td></td>	WinEdit 864 334 Agent Name: True True	
역당 Class Name 위로 abs_x 위로 abs_y 위로 attached text 위로 enabled 위로 focused 위로 height	WinEdit 864 334 Agent Name: True True 20	
역도 Class Name 위도 abs_x 위도 abs_y 위도 attached text 위도 enabled 위도 focused 위도 height	WinEdit 864 334 Agent Name: True 7 Z0 9242748	
Plan Class Name Plan abs_x Plan abs_y Plan abs_y Plan attached text Plan focused Plan focused Plan height Plan height Plan height Plan height Plan height	WinEdit 864 334 Agent Name: True True 20 9242748	
Align Class Name Align abs_x Align abs_y	WinEdit 864 334 Agent Name: True 700 20 9242748	
Align Class Name Align abs_x Align abs_y Align attached text Align attached text	WinEdit 864 334 Agent Name: True 20 9242748	
Image: Class Name Image: abs_x Image: abs_y Image: abs_y <td>WinEdit 864 334 Agent Name: True 7 20 9242748</td> <td></td>	WinEdit 864 334 Agent Name: True 7 20 9242748	
Image: Class Name Image: abs_x Image: abs_y Image: abs_y <td>WinEdit 864 334 Agent Name: True True 20 9242748 only for test object operation</td> <td>×</td>	WinEdit 864 334 Agent Name: True True 20 9242748 only for test object operation	×

As you can see, it shows all the properties of the object and the corresponding values. It shows the object hierarchy. There is also an 'Operations' tab which when clicked displays all the operations that can be performed on the test object:

Object Spy	And the owner of the owner owner owner owner o	×
	D	×
Object hierarchy:		
Dialog : Logi	n Agent Name:	
Properties Operat	ions	
	Operations	
Capture Bitmap Check Property ChildObjects (i Chick (in, optic Chick (in, optic Chick (in, optic Chick (in, Nin) X Chick (in, Nin) X Chick (in, optic Chick (in, optic Chick (in, optic Chick (in, optic Chick (in, optic	([in] FullFileName, [in, option ([in] PropertyName, [in] in, optional] Description) nal] X, [in, optional] Y, [in, optional] BUTTO (] Y, [in, optional] BUTTON) 1] Y, [in, optional] BUTTON) nal] TimeOut)	nal] ntional] BU N)
Selection:		
CaptureBitmap ([in] Description:	FullFileName, [in, optional] O	verrideExistin <u>c</u>
Saves a screen cap	ture of the object as a .png of	or .bmp
image, depending o	n the specified file extension	

The spy not only displays the properties, it also has a provision that lets the users add a certain object to the OR. You can do that by clicking on the OR 2 icon with a + in it.

Object Repository

It stores the set of properties that uniquely identifies the Object (description) and also names the object for the sake of identification in our test, based on its most prominent feature.

The objects that are acted upon during record process get automatically added to the OR. You can also use Ctrl + R to invoke Object repository.

There are two kinds of Object repositories

- a. Shared repository
- b. Local repository

Each action has a separate local repository. To make an OR as a shared repository we need to use **Object Repository Manager.**

Also, a shared repository is read-only in the action level and any changes to it have to be made via 'Object Repository manager.

Even though an action may not use a local OR as it may be using a shared repository it will have a local repository.

If a local as well as shared repository has an object with same name the test will use a local object first.

There can be more than one Shared OR's associated to the same action. If Shared OR1 and Shared OR2 have one object named OBJ1 each and if the action calls for OBJ1 then the order in which the shared ORs were associated will be considered. That means, if Shared OR1 was first associated then the OBJ1 from Shared OR1 will be taken into account.

Checkpoints

When the user wants to insert a checkpoint, one has to ensure that most of the checkpoints are supported during the recording sessions only. Once the user stops recording, checkpoints are NOT enabled.

Below is the checkpoint menu, when the user is NOT in the recording mode.

Standard Checkpoint

It is used to check object property value an compares the actual value with the expected value during run time. It can be set during recording or editing a test. Follow the below steps for inserting a standard checkpoint.

- 1. Start recording, launch flight supplication
- 2. Enter agent name and password in respective textboxes.
- 3. Go to Insert > Checkpoint > Standard Checkpoint
- 4. Point to the ok button on the login screen of flight application, mouse arrow turns into hand select the ok button
- 5. Object selection properties dialog box appears

a	bject Selection - Checkpoint Properties
	The location you clicked is associated with several objects. Select the required object from the tree below.
	E-Bialog : Login
	OK Cancel Help

Click on OK button.

🚰 Chec	kpoin	t Prop	ertie <i>s</i>				×
<u>N</u> ame:	OK_	2					
Class:	Winf	Button					
	Туре		Property		Value	_	
	ABC	enable	ed	True			
	ABC	focuse	ed	False			
	ABC	height		23			
	ABC	text		OK			
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– Cor	nec. oficiure	in Valua –		110		<u></u>	
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Checkp	point <u>t</u> ir	neout:	10 second	ls			
			OK	Ca	ncel	Help	

Now click the ok button above screen you will see a checkpoint inserted in your code and also click ok button on flight application screen to complete the login operation. You can also see the existing checkpoint on the design time Insert(Design) > Checkpoint > existing checkpoint **Page Checkpoints** – A standard checkpoint created for a web page becomes a page checkpoint. It is used to check no of links and images on a web page. Page checkpoints can be used to check load time of a page.

- 1. Open a web page <u>www.google.com</u>
- 2. Click on the record button first, this time no recording should be there.
- 3. Insert > Standard Checkpoint >
- 4. Click on the page
- 5. Object selection properties dialog box opens
- 6. Click on the page object
- 7. Click Ok Button
- 8. Page checkpoint properties dialog box opens, keep all default properties selected.
- 9. The checkpoint is inserted into the script
- 10. Now stop recording and run the script
- 11. Click on page checkppint in results viewer.
- 12. You can see load time no of images
- 13.No of links (including broken links)
- 14.All the links
- 15. Image names and sources can be seen.

Text Area Checkpoint – This is used for windows applications. This compares text string within a defined area according to criteria specified. It is almost similar to text checkpoint with only difference is that text checkpoint work on a control whereas text area checkpoint works on a selected region.

- 1. Click on the record button first, this time no recording should be there.
- 2. Launch flight application and enter username and password to login
- 3. Go to about flight reservation system
- 4. Click Insert > Checkpoint > select text area checkpoint
- 5. Drag mouse & select the bottom part where text is written.
- 6. Object properties dialog selection box opens.
- 7. Configure text selection properties. Keep them to default here.
- 8. Stop recording.
- 9. Run the script.
- 10.On results viewer go to the checkpoints doublec click to see the details.
- 11. It will show the selected text in green if passed.



A Text Area checkpoint sample

Bitmap Checkpoint – Bitmap checkpoint does pixel by pixel comparison of images.

Difference between image and bitmap checkpoint – Image checkpoint works on a web environment only whereas bitmap works in any given environment. Bitmap checkpoint can be used to compare an area of an application or page, an object or any part of an object. On setting this checkpoint it captures the chosen portion of the screen as a bitmap and compares it with the result at run time. In contrast, image checkpoint is just for webimage objects.

Therefore, Bitmap checkpoint captures the visible parts of your AUT and compares them as bitmaps, pixel by pixel.

Typically this is used to check maps, logos or any other diagrams in your AUT.

Bitmap checkpoints are dependent on specific values like RGB values, screen resolutions, OS so any changes to these values might affect the checkpoint

QTP cannot capture any part of object that is scrolled of screen or hidden by any other object.

If any app is overlapping your AUT it will be captured in your checkpoint.

Steps to create bitmap checkpoint

- 1. Start recording
- 2. Open google.com page
- 3. Insert(Design) > Checkpoint > bitmap checkpoint
- 4. Then select the google logo.
- 5. The image appears in bitmap checkpoint properties dialog box
- 6. Select check full bitmap or check a selected area.

- 7. If you check the selected area option you will be able to select a given area of image.
- 8. Keep rest all properties as default.
- 9. Click Ok
- 10. The following code will be inserted in expert view.

```
Browser("Gmail: Email from Google").Page("Gmail: Email from
Google").Image("Google").Check CheckPoint("Google")
```

Now run the above script and check the results. If the images changes the new as well as old image will be seen in results viewer.



Text CheckPoint – There will be many instances when we need to check the text displayed in the application, one way is that we can use standard checkpoint to check the text property of control.

Steps to create Text checkpoint -

- 1. Start recording
- 2. Open google.com page
- 3. Insert(Design) > Checkpoint > Text checkpoint
- 4. Select the text create an account.
- 5. Text Checkpoint dialog box appears.
- 6. Keep the default properties.
- 7. Following line of code is added to script

QuickTest Professio	onal - [Test*]	
Ele Edit View In	sert Automation Resources Debug Icols Window Help State I Y Doctor I Color I	- 8 ×
Test Flow ▼ ■ ×	Start Page Test	4.1
Action 1	1: SystemUtil.Run "C:\WINDOWS\system32\mspaint.exe","","C:\WINDOW: 2: Window("Paint").WinObject("AfxFrameOrView42u"). Type micCtrlDwn * 3: Window("Paint").Minimize 4: Browser("Modeling Corner").Page("Modeling Corner").Check CheckPoint 5:	S\system32","open" "v" + micCtrlUp t("Modeling Corner")

Database Checkpoint – This checkpoint is used to check values in a database table. Let's take an example from flight application and see how this works. We will check here if the name of passenger is updated in orders table when it is changed in application. Steps to insert database checkpoint

- $_{\odot}$ $\,$ Login to flight application using username and password.
- Select a date and to and from city, select a flight from flight button
- Enter a passenger name e.g Paul.
- Insert order.
- Go to insert > database checkpoint.
- Database query wizard appears
- Select option specify sql query manually.
- Click Next
- Select create on database query wizard
- Select machine data source > select QT32 as data Source
- Enter sql statement as select customer_name from orders
- Select finish. It will show results of query
- Now go to flight application. Change name to e.g Bill click on update order.
- In your script you can see the checkpoint inserted.
- Go to checkpoint properties (right click in script).
- Change constant value to billy
- Now run the script.

XML Checkpoint - You can perform checkpoints on XML documents contained in Web pages or frames, on XML files, and on test objects that support XML.

We need to install web service addins in QTP.

An XML checkpoint is a verification point that compares a current value for a specified XML element, attribute and/or value with its expected value.

When you insert a checkpoint, QuickTest adds a checkpoint step in the Keyword View and adds a Check CheckPoint statement in the Expert View.

You can create three types of XML checkpoints:

- 1. XML Web Page/Frame Checkpoint. Checks an XML document within a Web page or frame.
- 2. XML File Checkpoint. Checks a specified XML file.
- 3. XML Test Object Checkpoint. Checks the XML data for an object or operation.

Steps to create xml checkpoints:

- 1. Insert > Checkpoint > Xml Checkpoint
- 2. Select the page where you want to insert the checkpoint
- 3. The following screen comes up:

Name: Class:	http://www.w WebXML	/3schools.com/	xml/cd_cat		
	CATALOG CATALOG CATALOG CATALOG CATALOG CATALOG CATALOG CATALOG COMPAI COMPA	e:	Check num	ber of attributes	Value
+ N	i≪as CD i≪as CD	*		Any Child	1

- 4. Set the values as desired in this screen and click OK
- 5. Browser("Browser").Page("Page").WebXML("http://www.w3schools.com/xml/c").Che ck CheckPoint("http://www.w3schools.com/xml/cd_catalog.xml")
- 6. Run the script now.

DataTables – These are used to parameterize the tests and we need to test with multiple sets of data.

DataTable is just like Microsoft Excel file. The DataTable contains a global sheet and a separate sheet for each action in the test. So we two types of sheets in data table.

- 1. Global sheet
- 2. Local sheet

Global sheet is available to all actions in the test and local sheet is available to the corresponding action. The best practice is to use local data sheet while parameterizing the test.

Design Time DataTable: While creating editing the test scripts, you enter data directly in the data table displayed there. You can view data table by selecting *View* >> *Data Table* option. This data table is called *Design Time DataTable*.

Runtime DataTable: The data table used while running the test is called Runtime DataTable. The data in the runtime data table may be same as design time data table and/or can be entered by importing data from excel sheet, text file etc. The runtime data table can be seen in the Test Results window when run session is ended.

DataTable Parameter:

Each column in global/local sheet of datatable is called a Parameter. We can rename the parameter just by double clicking on the column header and giving the name to it. Data can be entered in the column/parameter simply by clicking on the cell and entering the value.

How to get Child Objects In QTP?

The objects (text box, combo box, links) contained in the frame or Window is known as child objects.

The below Script gets the all the name of the links from the website "www.easycalculation.com"

```
Dim oDesc
Set oDesc = Description.Create
oDesc("micclass").value = "Link"
'Find all the Links
Set obj = Browser("Math Calculator").Page("Math Calculator").ChildObjects(oDesc)
Dim i
'obj.Count value has the number of links in the page
For i = 0 to obj.Count - 1
    'get the name of all the links in the page
    x = obj(i).GetROProperty("innerhtml")
    print x
Next
```