

Hashing

Hashing technique

Keys: 8, 3, 6, 10, 15, 18, 4.

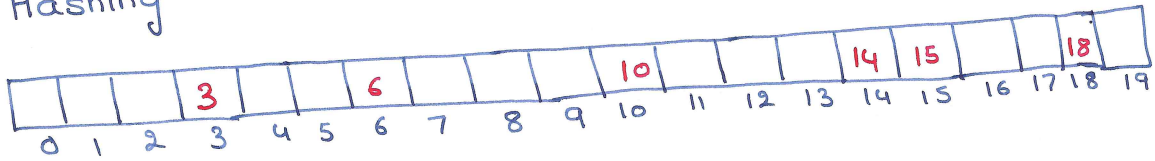
1) Linear Search - $O(n)$

↳ No sorting is required

2) Binary Search - $O(\log n)$

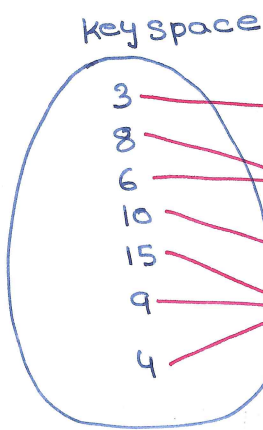
↳ Key should be sorted order.

3) Hashing



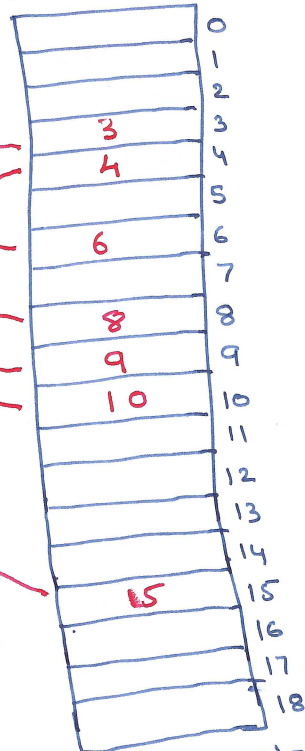
Hashing

Keys: 8, 3, 6, 10, 15, 9, 4.



$h(x) = x$

Hashtable



mapping [Relationship]

- ✓ 1) one to one
- 2) one-many
- ✓ 3) many-one
- 4) many-many.

mapping domain to range is a relation
1 2 3 are function.

the searching is or insertion, we use hash function
* a function support is one-one
many-many.

Hashing

Keys: 8, 3, 6, 10, 15, 9, 4.

Keyspace

Drawback of Ideal hashing.

1) Space.

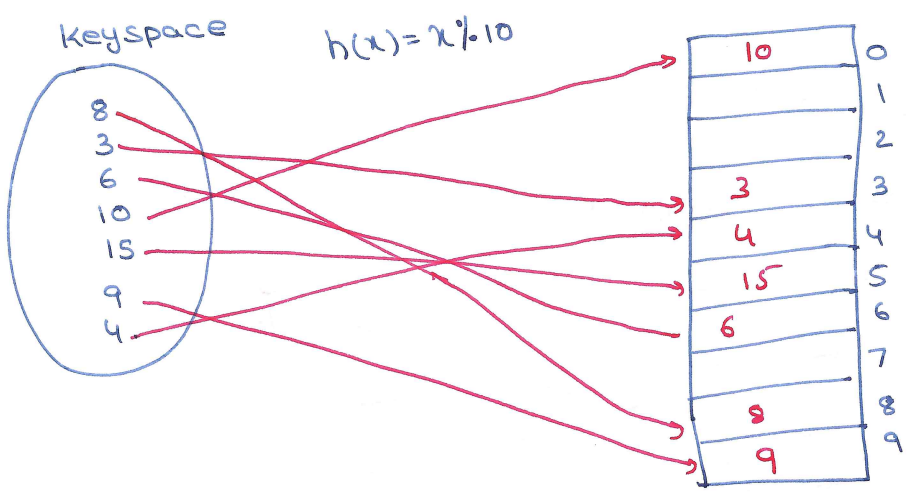
and the reason for this drawback is hash function as hash function is giving the mapping

↳ (i.e Ideal hashing).

So to overcome, let modify the hash function.

so that we can save space.

Keys: 8, 3, 6, 10, 15, 9, 4.



Drawback of modular or (mod) hash function.

now try to insert 25 in the key, which will map to 5, so, 25 is mapped at index - 5,

now 15 & 25 → are mapped at 5.

this is called, collision.

Collision:

open hashing

chaining

~~closed~~ closed hashing

open addressing

1) Linear probing

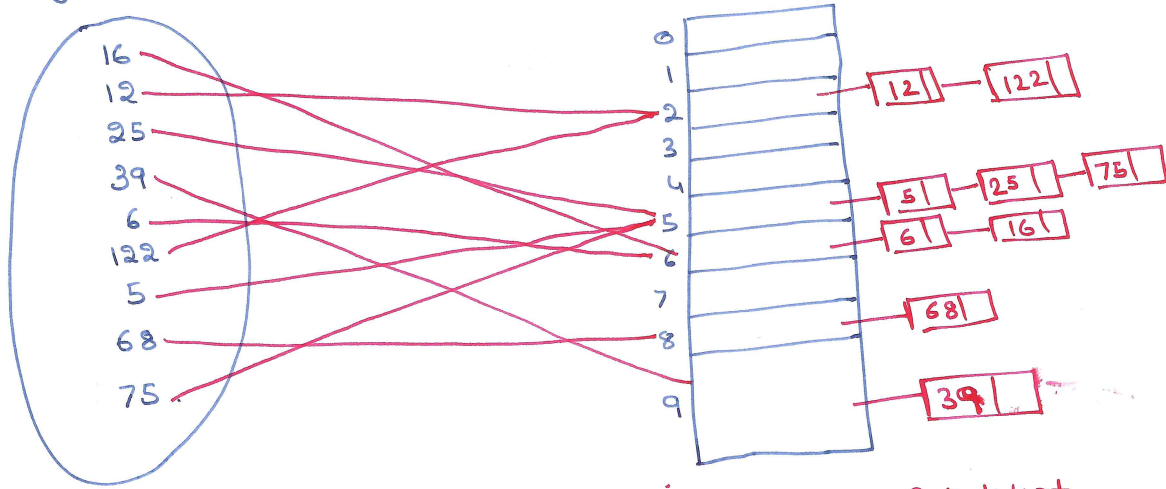
2) Quadratic Probing

3) Double hashing

chaining

Key: 16, 12, 25, 39, 6, 122, 5, 68, 75 .

Key space .



This implementation is done, using array of linked list.

Search is

Key = 12,
use the hash function.

Key = 75 ✓
Key = 65 x
Key = 15 x

Analysis for search:
 $n = 100$ [Element].
size of hashtable = 10

$\lambda = n/size \rightarrow 100/10 = 10$
↓
load factor (lambda).

* Analysis in hash is done by loading factor.

Avg. Successful search
 $t = 1 + \lambda / 2$ { time taken for successful search, & its average time }

Avg unsuccessful search
 $t = 1 + \lambda$ { time taken for unsuccessful search }

deletion of key.

deletion is a node in linked list

another example:

5, 35, 95, 145, 175, 265, 845, 105, 55, 25

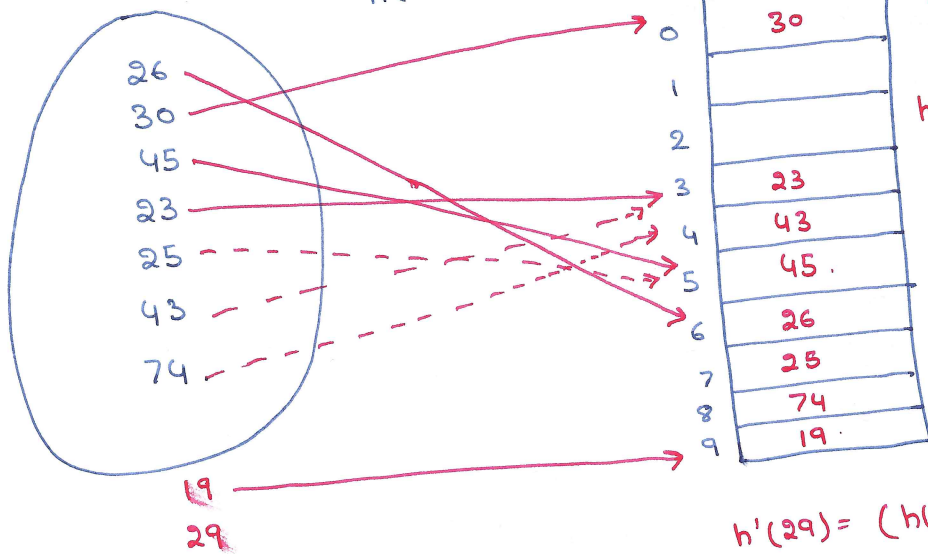
How to solve this problem.



linear probing [open addressing]

key space.

$h(x) = x \% 10$



$h'(x) = (h(x) + f(i)) \% 10$
 where $f(i) = i$
 $i = 0, 1, 2, 3, \dots$

$h'(25) = (h(25) + f(0)) \% 10$
 $= (5 + 0) \% 10 = 5$

$h'(25) = (h(25) + f(1)) \% 10$
 $= (5 + 1) \% 10 = 6$

$h'(25) = (h(25) + f(2)) \% 10$
 $= (5 + 2) \% 10 = 7$

$h'(29) = (h(29) + f(0)) \% 10$
 $= (9 + 0) \% 10$
 $= 9$

$h'(29) = (h(29) + f(1)) \% 10$
 $= (9 + 1) \% 10$
 $= 0$

$h'(29) = (h(29) + f(2)) \% 10$
 $= (9 + 2) \% 10$
 $= 1$

* for searching, we use the same hash function.

* it take more time than constant
Search should stop when you find empty space.

key = 45, 74, 40 x

Analysis

loading factor $\lambda = n/size$

$\lambda = 9/10 = 0.9$

Avg successful search.

$t = 1/\lambda \ln(1/1-\lambda)$

Avg unsuccessful search.

$t = 1/1-\lambda$

loading factor should be.

$\lambda \leq 0.5$

disadvantage.

↳ space waste because of loading factor

↳ clustering

deletion of key in linear probing

key = 25

key = 74.

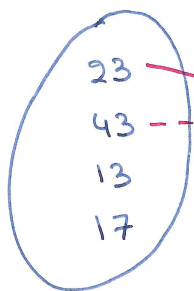
deletion should be rehashing

In linear probing

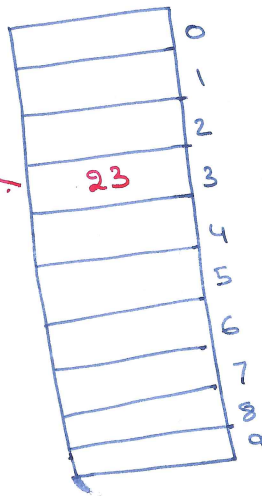
↳ deletion is not suggested.

Quadratic Probing

key space



$h(x) = x \% 10$



$h'(x) = (h(x) + f(i)) \% 10$

where

$f(i) = i^2$

$i = 0, 1, 2, \dots$

$h'(43) = (h(43) + 0) \% 10$
 $= (3 + 0) \% 10$
 $= 3$

$h'(43) = (h(43) + 1) \% 10$
 $= (3 + 1) \% 10$
 $= 4.$

$$h'(13) = (h(13) + 0) \% 10$$

$$= (3 + 0) \% 10$$

$$= 3.$$

$$h'(13) = (h(13) + 1) \% 10$$

$$= (3 + 1) \% 10$$

$$= 4$$

$$h'(13) = (h(13) + 4) \% 10$$

$$= (3 + 4) \% 10$$

$$= 7$$

Avg successful search:

$$\frac{-\log_e(1-\lambda)}{\lambda}$$

Avg unsuccessful search

$$= 1 / (1 - \lambda)$$

~~Analysis~~

~~loading factor $\lambda = n / \text{size}$~~

~~$\lambda = 9 / 10 = 0.9$.~~

loading factor should be $\lambda \leq 0.5$.

~~Avg successful search.~~

~~$t = 1/\lambda \ln(1/(1-\lambda))$~~

~~Avg unsuccessful search.~~

~~$t = 1/(1-\lambda)$~~

disadvantage

↳ space waste because of loading factor

↳ clustering

deletion of key in linear probing

key = 25

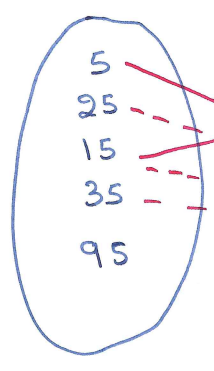
key = 74.

deletion should be rehashing

Double Hashing

$$h_1(x) = x \% 10$$

keyspace



H.T.

0	
1	15
2	35
3	
4	
5	5
6	
7	
8	25
9	

$$h_2(x) = R - (x \% R)$$

$$h_1(x) = x \% 10$$

$$h_2(x) = 7 - (x \% 7)$$

$$h'(x) = (h_1(x) + i * h_2(x)) \% 10$$

where $i = 0, 1, 2, \dots$

* Second hash function has two desired properties

↳ It should not give index - zero

↳ It should cover all the value in table.
So use a hash function is with prime number.

$$h_1(25) = 25 \% 10 = 5$$

$$h_2(25) = 7 - (25 \% 7) = 7 - 4 = 3$$

$$h'(x) = (h_1(x) + i * h_2(x)) \% 10$$

$$= (5 + (1) * 3) \% 10$$

$$= (8) \% 10$$

$$= 8$$

$$h'(15) = (5 + 1(6)) \% 10 = (11) \% 10 = 1$$

$$h'(35) = (5 + 1(7)) \% 10 = (12) \% 10 = 2$$

Try 95, by your self.

