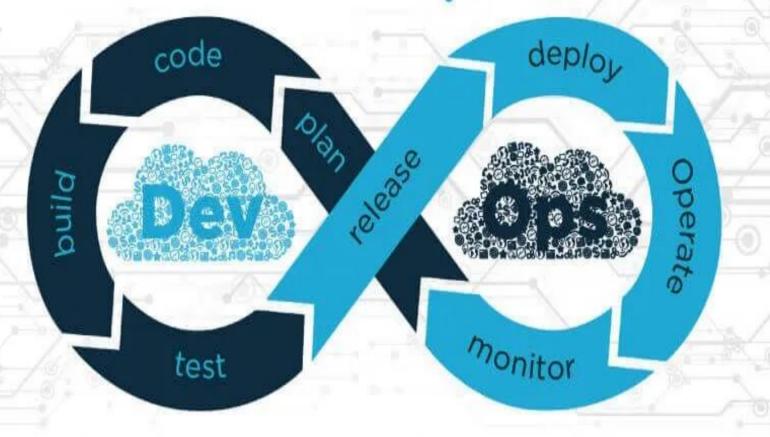


The Match that Drives Today's Businesses



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Course

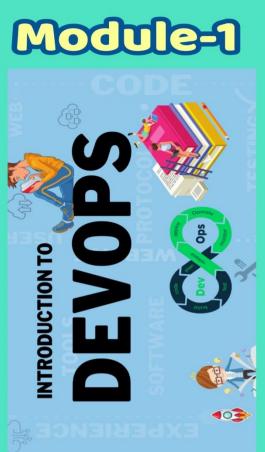
Operating System Version Control System GitHub Repository Mgmt Tool Build Tool Ci/Cd Configuration Management Application/Web Server Artifactory Code Quality Test sonarqube Containerization docker Container Orchestration kubernetes

Cloud Computing

Infrastructure Aa a Code

VM

VM



INTRODUCTION TO DEVOPS (2Hrs At Best)

- 1. What is DevOps?
- 2. History of DevOps
- 3. Why DevOps?
- 4. What is Dev and Ops?
- 5. DevOps Definition
- 6. What is Build & Release?
- 7. Software Development Life Cycle (SDLC)
- 8. Pre-Requisites to Get into DevOps
- 9. Future of DevOps
- 10. Tools in DevOps

6. Diff b/w containers and virtual machines

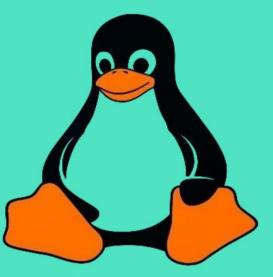
11. DevOps Main Objectives

Virtualization (2Hrs At Best) **M o** 1111 D 1111 1111 U physical Hardware Hypervisor L 1. Introduction to Virtualization B 2. Types of Virtualization 3. Hypervisors 4. Cloud Computing and Virtualization 5. Guest and host operating systems 2

7. Hands-on Labs and Exercises

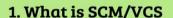
Module-3





- 1. What is an Operating System?
- 2. Types of Operating Systems
- 3. Introduction to Linux/Unix
- 4. Why Linux?
- 5. Installation of Red Hat Enterprise Linu
- 6. Filesystem Hierarchy
- 7. Terminal Overview
- 8. Basic Commands
- 9. VIM Editor
- 10. Hard & Soft Links
- 10. Hard & Soft Links
 11. File and Directory Permissions
 - 12. Package Manager
 - 13. User and Group Administration





2. Introduction to Git

- 3. Installing Git in Windows
- 4. Installing Git in Linux
- 5. Differences Between Git and Other Version Control Tools
- 6. What is a Distributed Version Control System
- 7. Architecture of Git
- 8. Stages in Git
- 9. Frequently Used Terminologies in Git
- 10. Git Global Configurations
- 11. Repositories (Repos)
- 12. Log Management in Git
- 13. Git Ignore Concept
- 14. Branching in Git
- 15. Merging vs. Rebase
- 16. Merge Conflicts in Git
- 17. Cherry-Pick in Git
- 18. Snapshot in Git
- 19. Stash in Git
- 20. Git Diff
- 21. Undo Operations in Working, Staging, and Committing A
- 22. HEAD in Git
- 23. Tags in Git
- 24. Rewriting Commit Messages in Git



Source Code Management

OR

Version Control System







Repository Mgmt (2Hrs At Best)

- 1. What is GitHub
- 2. Overview of GitHub
- 3. GitHub Account Creation
- 4. Difference Between Git & GitHub
- 5. Difference with Other Tools
- 6. Create a Repository in a Local Machine and Push to GitHub
- 7. Clone Existing Repositories from GitHub
- 8. Managing Tags Remotely
- 9. Fetch and Pull in GitHub
- 10. GitHub Workflow
- 11. Forking Repositories in GitHub
- 12. Pull Requests in GitHub
- 13. Deleting and Renaming GitHub

Module-6

Build Tool (5Hrs At Best) 1. Overview of Maven

- 2. Differences Between Maven and Ant
- 3. Differences Between Mayen and Other Build Tools
- 4. How to Install Mayen in Windows
- 5. How to Install Mayen in Linux
- 6. Moven Architecture
- 7. Maven Phases/Goals
- 8. Default Lifecycle in Maven
- 9. Standard Directory Layout in Maven
- 10. GAV (Group, Artifact, Version)
- 11. Maven Local and Remote Repositories
- 12. Packages and Their Types in Maven
- 13. Sample Maven Project
- 14. One-by-One Goals Executions
- 15. Built-in and Custom Plugins in Maven
- 16. POM (Project Object Model) File
- 17. Mayen Snapshot
- 18. Mayen Profiles
- 19. Maven Dependency Management
- 20. How to Deploy Executable Files in Application Serve





(CI/CD) (7Hrs At Best)

- 1. What is CI/CD (Continuous Integration/Continuous Deplo
- 2. Introduction to lenkins
- 3. History of Jenkins/Hudson
- 4. How to Install Jenkins in Windows and Linux
- 5. How to Create lobs in lenkins
- 6. Different Types of Jobs in Jenkins
- Continuous Integration &7. Integrating Jenkins with GitHub
 - 8. Integrating Jenkins with Build Tools
 - Continuous Deployment9. Building Projects from GitHub

 - 10. Managing Remote Systems with Jenkins
 - 11. Parameterized Builds in Jenkins
 - 12. Securing lenkins
 - 13. How to Install Plugins in Jenkins
 - 14. Scheduling Builds in Jenkins
 - 15. Setting Up Different Types of Automated Builds
 - 16. Configuring One Job to Trigger Another Job
 - 17. Configuring Global Security in Jenkins Administration
 - 18. Creating Maven Type Jobs in Jenkins
 - Jenkins Pipeline 19. Creating Ant Type Jobs in Jenkins

 - 21. Jenkins Backup
 - 22. Deploying Code to Servers with Jenkins
 - 23. Authentication and Authorization in Jenkins
 - 24. Creating Nodes on Different Servers in Jenkins
 - 25. Build Pipeline View in Jenkins
 - 26. Most Useful 20 Jenkins Plugins



Code Quality Testing (1Hr At Best)



- 1. What is SonarQube
- 2. How to Install SonarQube
- 3. Analyzing with SonarQube Scanner for Maven
- 4. Integrating SonarQube with Maven
- 5. Integrating SonarQube with Jenkins
- 6. Generating Final Reports in SonarQube Dashboard

Module-9

Application Server (2Hr At Best)



- 1. Introduction to Apache Tomcat Server
- 2. How to Install Tomcat in Windows
- 3. How to Install Tomcat in Linux
- 4. Manual Deployment with Tomcat
- 5. Continuous Deployment Using Jenkins Jobs
- 6. Deploying a Sample Web Application (sample.war)
- 7. Setting Up Tomcat
- 8. Tomcat Integration with Jenkins

Module-10

Artifactory (2Hr At Best)



- 1. Why Choose JFrog Artifactory
- 2. Introduction to JFrog Artifactory
- 3. What is an Artifact
- 4. Source vs. Binary Artifacts
- 5. What is an Artifact Repository
- 6. Why Use an Artifact Repository
- 7. Types of Packages Supported by JFrog Artifactory
- 8. How to Set up Artifactory Server on AWS
- Artifact Deployment from Maven to JFrog Artifactory
- 10. Artifactory Integration with Jenkins

Module-11

Configuration Management)8. Difference Between Ansible and Chef 9. How to Install Ansible in Linux and Windows





ANSIBLE

- 1. Introduction to Configuration Management (CM)
- 2. How to Set Up Ansible
- 3. Understanding Ansible Architecture and Execution
- 4. Ansible Documentation
- 5. Installing Packages Using Ansible
- 6. Writing Ansible Playbooks
- 7. Workflow of Ansible

- 10. Understanding Workstations, Chef Servers, and Nodes
- 11. Servers and Nodes Concept in Chef
- 12. Chef Configuration Concepts
- 13. Workstation Setup in Chef
- 14. Creating Cookbooks and Uploading Them to the Server in Chef
- 15. How to Use Ruby in Chef
- 16. About Bootstrap in Chef
- 17. Package/Service Actions in Chef
- 18. Installing Multiple Packages at Once in Chef
- 19. Managing Chef Servers
- 20. Creating Roles in Chef
- 21. Adding Roles to an Organization in Chef
- 22. Adding a Run List to a Node in Chef
- 23. Checking Node Details in Chef
- 24. How to Create Data Bags in Chef
- 25. Adding Databases to an Organization in Chef
- 26. Creating a Server and Adding It to an Organization in Chef
- 27. Checking Node Details Using Knife in Chef
- 28. Creating Organizations in Chef
- 29. Environments in Chef
- 30. Adding Yourself and a Node to an Organization in Chef
- 31. Adding Nodes to Chef Server
- 32. Most Useful Playbooks in Ansible
- 33. What is Ansible and Its Features

Module-12



Containerization (7 Hrs At Best)

- 1. Learning the Basics of Docker
- 2. Introduction to Docker
- 3. Containers vs. Virtual Machines
- 4. Docker Architecture
- 5. Docker Hub
- 6. Docker Installation
- 7. Creating Our First Image
- 8. Working with Multiple Images
- 9. Packaging a Customized Container
- 10. Running Container Commands with Docker
- 11. Managing and Removing Base Images
- 12. Pushing to Docker Hub
- 13. Creating Shared Volume Groups
- 14. Creating Custom Docker Images
- 15. Docker Networking
- 16. Dockerfile for User
- 17. Volume Management in Docker
- 18. Docker Linking
- 19. Docker Compose

Module-13



kubernetes

Container Orchestration (10 Hrs at Best)

- 1. Introduction
- 2. Why and What is Kubernetes
- 3. Installation of Kubernetes
- 4. Kubernetes Objects
- 5. Kubernetes Architecture
- 6. Pods in Kubernetes
- 7. Services in Kubernetes
- 8. Volumes in Kubernetes
- 9. Namespaces in Kubernetes
- 10. Replica Set in Kubernetes
- 11. Deployment in Kubernetes
- 12. Stateful Set in Kubernetes
- 13. Daemon Set in Kubernetes
- 14. lob in Kubernetes
- 15. Creating a Cluster Using KOPS
- 16. Using kubectl to Create a Deployment
- 17. Using a Service to Expose Your App
- 18. Scaling Your App in Kubernetes
- 19. KUBEADM on AWS
- 20. Using kubeadm to Create a Cluster
- 21. Handling Pod Deletions in Kubernetes



- Cloud

 1. Traditional Infrastructure Scaling
- 2. Cloud Computing
- 3. Cloud Computing Providers (Vendors)
- 4. Cloud Service Models
- 5. Introduction to AWS
- 6. Why AWS
- 7. AWS Global Infrastructure
- 8. Free Tier Account Creation in AWS
- 9. Using Putty for SSH Access
- 10. Using MobaXterm for SSH Access
- 11. Multi-factor Authentication (MFA) in AWS
- 12. Amazon EC2 (Elastic Compute Cloud)
- 13. Amazon EBS (Elastic Block Store)
- 14. Amazon VPC (Virtual Private Cloud)
- 15. Elastic Load Balancer (ELB)
- 16. Auto Scaling Group in AWS
- 17. AWS Identity and Access Management (IAM)
- 18. Amazon Machine Image (AMI)
- 19. EBS Snapshots
- 20. Elastic IP in AWS
- 21. Amazon S3 (Simple Storage Service)





- 1. Introduction to Terraform
- 2. What is Infrastructure as Code (IAC)?
- 3. Why use Terraform?
- 4. Terraform architecture and components.
- 5. Terraform Installation and Setup
- 6. Basic Terraform Configuration
 - Creating and configuring resources.

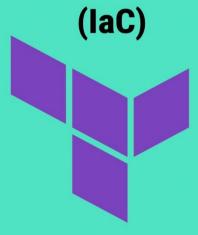


- Working with different cloud providers (AWS, Azur
- Authenticating with providers.

7. Terraform Commands

- Defining and managing infrastructure resources.
- Resource lifecycle (create, read, update, delete).
- Importing existing infrastructure.
- 8. Terraform State and Data Sources
 - Working with remote data sources.
 - Importing data into your configuration.
- 9. Terraform Providers and Versioning
 - Managing provider versions.
 - Handling breaking changes.
- 10. Terraform Best Practices
 - Coding and organizational best practices.
 - Security considerations.

Infrastracture As a Code Terraform variables and data types.



HashiCorp

Terraform