REVIT ARCHITECTURE - SYLLABUS

Rev	Revit Architecture Total Duration: 80 Hours	
Session		Topics
1	 Introduction Building Information Revit Architecture History Features Projects Project Template Default Project Revit File Type Exploring the United Building Eleme Revit Elements Starting a Project 	tes Template s User Interface ents and Families
2	 Drawing Aids Project Units Listening and Tempo Levels Adding Levels Modifying Levels Level Properties Creating New Lev Constrain Level Line Walls Drawing a plan as 	el Element Type ines nes
3	 Walls Wall Properties Arc Walls Creating a wall ele Compound Structure 	

	 Vertically Compound Walls Adding Sweeps and Reveals Wall Shapes and Openings Stacked Walls Wall Joins Working with Grids
4	 Editing Commands Move Copy Paste Editing Pasted Elements Paste Aligned Create Similar Rotate Mirror Array Scale Trim / Extend Offset Align Doors Placing Doors Door Properties Load From Family Windows Placing Windows Window Properties Constraint Doors / Windows Match Visibility Graphics Tape Measure
5	 Components Loading Component Placing Components Modifying Properties Introduction to Modern Medium Library Managing Views

	 Floor Plan View Ceiling Plan View Cutting a Plan View Plan Region Elevation View Section View 3D Views Cropping a View Visibility and Graphics Display View Templates
6	 Dimensions Temporary Dimensions Permanent Dimensions Constraints Applying and Removing Constraints
7	 Floors Creating Floors Placing Elements on a Sloped Floor Ceilings Creating Ceilings
8	 Roofs Roof by Footprint Roof by Extrusion Join/unjoin roofs Roof Ridges Openings On Face Vertical Opening Shaft opening Dormer opening Wall opening
9	 Curtain Walls Creating Curtain Walls Curtain Grids Mullions

10	 Reshaping Curtain Wall Panels Merging Curtain Wall Panels Adding Curtain Door Panel Embedded Walls Stairs Creating Stairs Stair Calculator Modifying Stairs Stair Properties Ramp Railing
11 & 12	 Massing Introduction Creating In-Place Masses using Forms Extrusion Revolve Sweeps Loft Modifying Forms Adding an Edge to a Form Adding a Profile to a Form Rehosting Forms Surface Forms Rationalizing Surface Patterning Surface Mass Family Creating Building Elements Walls Mass Floors Curtain System Roofs
13	 Text & Tag Callout views Creating Details Inserting a Detail Component Repeating Detail

	 Drafting Views Import from CAD Reference Callouts
14	 Schedules Introduction Creating Schedule and Quantities Custom Parameters Modifying Schedules Material Takeoff Exporting Schedule
15	 Rooms Room Plans Room Separation Line and Boundaries Room Schedule Areas Area Schemes Area Plans Area Boundaries Area Tags Color Schemes Legend Views Keynotes
16	 Structural Modelling Structural Template Structural Component Families Structural Columns Beams Joins and Cutback Beam System Braces Structural Walls Foundations Structural Floor

17	 Sheet Title Block Adding a Sheet Adding Views to a Sheet Modifying a View on a Sheet Creating a Title Sheet Printing
18	 Lights Rendering Walkthrough Solar Studies
19	 Site Design Creating Toposurface Contours Contour line Label Modifying Toposurface Subregion Split Merge Building Pads Graded Regions Parking Components Site Components
20	 Working in a Team Introduction Worksets
21	 Working with Linked Models Linking Revit Models Nested Link Managing Links Shared Positioning Acquiring and Publishing Coordinates
22	Design OptionProject Phasing

	• Export
23	 Materials Decal Interference Checking Customizing Project Settings Fill Patterns Line Styles and Line Weights Line Patterns Import / Link Groups
24	 In-Place Families Setting Work Planes Creating and Modifying In-Place Families
25	 Family Creation Introduction Creating a Swing Door Family
26	 Family Creation Creating a Sliding Window Family Creating Arch Window Family
27	 Family Creation Creating a New Furniture Family Staircase Customization
28	 2011 Updates User Interface Enhancements Graphics Enhancements Updates in Massing Updates in Material Sheet Enhancements Floor Enhancements Sun Path Analysis Background Images in Rendering

29	 2011 Updates Family Creation with Adaptive Components Curtain Panel Pattern 1 Curtain Panel Pattern 2 Create a Helix
30	 2011 Updates Family Creation with Adaptive Components Grill Design Net Design Family Editor Enhancements Reporting Parameter