Johan Hellsten

MASTERING ENDGAME Strategy

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About the Author

Johan Hellsten is a Grandmaster and a former Swedish Champion. He has represented Sweden in numerous Chess Olympiads and team tournaments, and he won individual gold and bronze medals at the European Team Championships. He's a full-time chess teacher and lives in Riobamba, Ecuador.

Also by the author:

Play the Sicilian Kan Mastering Chess Strategy Mastering Opening Strategy

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Introduction

Sometimes in my classes, I have felt the need of a book that covered major and minor strategic ideas in the last phase of the game. Finally, it turned out that I would write such a book myself, and I am now pleased to share it with the reader.

This book is intended to complement the traditional endgame manuals. From my experience, success in the endgame is determined mainly by three factors: 1) calculation skills; 2) knowledge of basic positions and their respective continuations; 3) knowledge of major and minor strategic ideas. Evidently, this book is aimed at helping you with the last aspect, although on occasion it could also raise your level in the second area. As for the first aspect, working through the exercises will definitely improve your abilities in that field.

The first five chapters of the book are dedicated to strategic ideas – or themes – with a close relation to a specific piece. In contrast, the last three chapters discuss themes of a more general nature. Note that many examples touch upon more than one theme, which explains why I often make references to earlier examples throughout the book.

I have used many sources in the process of writing this book, from which three could be emphasized:

1) Smyslov's endgame collection *Iskusstvo Endshpilya*. The seventh world champion left a wealth of instructive endgames, and here they are annotated by himself.

2) Shereshevsky's classic *Endgame Strategy*. This book is filled with well-annotated examples, and it is one of few other endgame works with an idea-based structure.

3) Baburin's *Endgame Kaleidoscope* column featured in *Chess Today*. In my opinion, this is an outstanding place for anyone interested in practical endgames.

Just like in my previous works, *Mastering Chess Strategy* and *Mastering Opening Strat-egy*, I have also relied a lot on the *Chess Informants* and the *ChessBase Megabase*. On occasion I have consulted Nalimov's tablebases.

The style and format of this book is similar to my previous ones – I have generally preferred verbal comments to explain what is going on at the board, the variation trees have been reduced to a minimum, and the total number of examples is rather big. At the end of the book you will find a number of related exercises, which will help you to put in practice the new (or reinforced) knowledge. Mastering Endgame Strategy

While primarily aimed at chess players, this book should also prove useful to trainers wishing to diversify their endgame classes. Thanks to my students in Riobamba for all their valuable input.

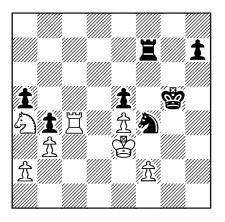
Johan Hellsten Riobamba, July 2013

Chapter Two Pawn Themes

The passed pawn

The passed pawn holds a tremendous importance in the chess battle, and I investigated the subject quite extensively in *Mastering Chess Strategy*. Here are some more examples, with focus on the endgame stage.





Material is equal but Black has a clear

advantage thanks to his more active pieces (in particular, the enemy knight is very badly placed on a4) and superior pawn structure. Kasparov proceeds with the most obvious plan in the position.

1...h5!

Passed pawns should move forward, as the old saying goes.

2 ≝c5 ∅g2+ 3 🕸e2 h4!

Forward! The idea of enhancing a passed pawn at the cost of material is quite typical not only in the endgame, but in the middlegame as well.

4 ^{II}xe5+ 🕸g4 5 IIe8

Opting for a rear attack, usually a good option in the battle against a passed pawn, but here Black will be able to neutralize it with simple means. Nevertheless, after 5 $rac{1}{2}f4 6$ $rac{1}{5}f3 d7!$ or 5 f3+!? $rac{1}{2}xf3 6$ $rac{1}{2}g5+$ $rac{1}{2}xg5 7$ $rac{1}{2}xf3 6$ $rac{1}{2}g5+$ $rac{1}{2}xg5 7$ $rac{1}{2}xf3 6$ $rac{1}{2}g5+$ $rac{1}{2}xg5 7$ $rac{1}{2}xg5 6$ $rac{1}{2}xg5 7$ $rac{1}{2}xg5 7$ $rac{1}{2}xg5 7$ $rac{1}{2}xg5 7$ $rac{1}{2}xg5 7$ $rac{1}{2}xg5 7$ $rac{1}{2}xg5 7$ $rac{1}{2}xg5 7$ $rac{1}{2}xg5 7$ $rac{1}$

As for 5 罩xa5, after 5...h3 6 f3+ 當h4 7 當f2 心f4 8 罩a8 罩h7! 9 當g1 罩g7+ 10 當h1 心d3, heading for f2, Black is again winning

- Krasenkow.

5...∅f4+6 🖄e3 h3 7 f3+

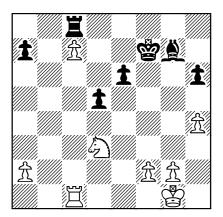
Or 7 罩g8+ 當h4 with the decisive threat of ...心h5, building a "bridge".

7...∕≌h4

In view of 8 單h8+ 心h5 9 當f2 單g7! followed by ...h3-h2, White resigned.

A passed pawn has a kind of dual nature – it can be incredibly strong, exhausting all the enemy resources, but it can also turn into a weakness if insufficiently protected.

Example 53 **F.Vallejo Pons-S.Mamedyarov** Calvia Olympiad 2004



In the above position Black has just played ... 🔄 g8-f7 in order to approach the c7-pawn, a plan that White must stop by any means.

1 🛎 c6! 🕸 e7 2 🖄 c5!

An important triumph for White – the opponent's king cannot get any closer to the passed pawn.

2...e5 3 h5

By this move Vallejo signals the plan of a

new "front" on the kingside which, if successful, is bound to exhaust Black's defences.

3...e4 4 ≌f1 ≗d4 5 g4!

Another tempting option was 5 🖄 a6, when 5... 🖄 d7 can be met by 6 🖄 b8+, but Vallejo's solution is more clear-cut.

5....皇xc5 6 罩xc5 當d6 7 罩c1 當e5

Both 7...單xc7 8 罩xc7 當xc7 9 g5 and 7...d4 8 g5 hxg5 9 h6 d3 10 當e1! 當d5 11 h7 win for White – Finkel.

8 g5! hxg5 9 ⊈c6!

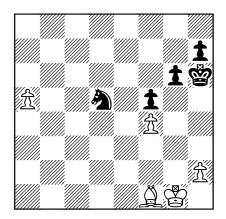
Before pushing the h-pawn, White cuts off the enemy king from the sixth rank.

9...d4 10 h6 🖄 d5 11 🛎 c1 🖄 d6 12 h7 🖄 d7

By now virtually any move wins for White, since Black will end up in zugzwang.

In view of lines like 13...d3 14 빌d4+ 堂e7 15 틸d8, Black resigned.

> *Example 54* J.Hellsten-L.Fernandez Siles Copenhagen 1996

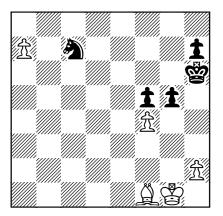


Material is equal but White has a magnificent passed pawn; besides, the bishop tends to outperform the knight in open positions.

1 a6

The further this pawn gets, the stronger. Other moves are less convincing; e.g. 1 \$\overline{c4}?! \$\overline{C}\$ 2 a6? \$\overline{C}\$ xa6 3 \$\overline{x}\$ xa6 g5!, simplifying to a theoretical draw.

1...g5 2 a7 🖄c7



3 🗳 f2

Heading for the queenside to assist the passed pawn. Of course 3 皇g2?! gxf4 4 a8響? 公xa8 5 皇xa8 also had to be avoided.

3...gxf4 4 ≌f3 ≌g5 5 ≗c4

Due to the knight's inability to lose tempi, Black will soon end up in zugzwang.

5...∅a8 6 ≗d5 ∅c7 7 ≗c6 ≌g6

7...h6 8 🖄 b7 doesn't change anything.

8 🖄 xf4 🖄 f6 9 🖄 b7 h6 10 🖄 e3!

Heading for b6, a plan that Black can only prevent temporarily.

10...\$e5 11 \$d3 \$d6 12 \$c4 \$d7

Or 12...f4 13 🖄 f3 is similar.

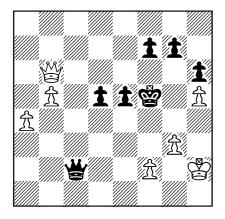
13 쑿c5 쑿d8 14 ≗c6 쑿e7 15 쑿b6 쑿d8 16 쑿b7 f4 17 훞e4!

Losing a tempo.

17...🖄 d7 18 &f3 🖄 d8 19 &c6

Finding himself in a fatal zugzwang, Black resigned.

Example 55 **B.Larsen-U.Andersson** Stockholm (7th matchgame) 1975



As we discussed in Example 49 (Krush-Akopian), the queen is an excellent companion of the passed pawn, something that converts the latter into the key factor of many queen endings.

1 a5!

White pins all his hopes on the passed pawns.

Or 2...d3 3 豐xf7+ 堂e4 4 b6 with an easy win.

3 ₩g2 ₩e3 4 b6!

But not 4 a6? d3 and the pawns can't advance any further.

4...₩b3?

This attempt to control the passed pawns fails fatally to White's next move. The brave 4...d3! 5 b7 d2 had to be tried; e.g. 6 b8 $extsf{w}$ (or 6 $extsf{w}$ f1+?! $ilde{w}$ g4! 7 b8 $extsf{w}$ $extsf{w}$ g3+ 8 $ilde{w}$ h1 $extsf{w}$ h4+ with a perpetual) 6...d1 $extsf{w}$ 7 $extsf{w}$ h3+ $ilde{w}$ f6 8 $extsf{w}$ h4+ g5!? 9 hxg6+ $extsf{w}$ g5 10 $extsf{w}$ b6+ $ilde{w}$ g7 and Black is still alive.

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5 a6!
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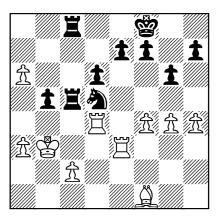
An elegant sacrifice which secures the promotion of the a-pawn.

5...響xb6 6 響b7 響a5 7 a7

In view of 7...響a2+ 8 當h3, Black resigned.

Here is one more example illustrating the principle that the passed pawn annuls any other positional factors.

> Example 56 A.Karpov-A.Miles London 1982



1 **≝xd5!**

A splendid exchange sacrifice to support the a6-pawn.

1....Äxd5 2 Äc3! Äd8

After 2...單a8? 3 逸g2 or 2...罩xc3+ 3 塗xc3 罩c5+ 4 塗b4 罩c7 5 逸g2 White is winning – Karpov; and 2...罩dc5 3 罩xc5 dxc5 4 逸g2! is similar.

3 **≝c**7!?

A flexible choice. Obviously, 3 皇g2? 罩d4 4 a7 d5! had to be avoided, but the straightforward 3 a7 was equally strong; e.g. 3...b4 (or 3...罩d1 4 皇xb5 罩a8 5 罩c7 with similar play to the game) 4 axb4 프d1 5 호a6 프a1 6 b5 프a8 7 프c7, followed by 알b4, c4-c5 etc, with the king entering the enemy camp sooner or later.

3...**≝d**1

3...單d4 now fails to 4 单xb5, and 3...單c5 was still bad due to 4 單xc5 dxc5 5 单g2.

4 🗟 xb5 e5 5 a7!

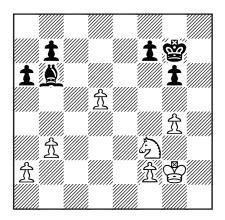
Enjoying sufficient support, the passed pawn finally advances with decisive effect.

5...exf4 6 革b7 革b1+ 7 當a4 革xb5 8 革xb5 f3 9 革b8 f2 10 革xd8+

Black resigned.

Of course a passed pawn doesn't mean an automatic win. In the example below, Black, despite being a pawn down, managed to save himself by launching a direct attack on the d5-pawn.

Example 57 **A.Karpov-V.Korchnoi** Candidates final (8th matchgame), Moscow 1974



1...**ģf6**!

The king should approach the pawn

while it is insufficiently protected, and this is the right route. In contrast, 1... 當f8?! permits 2 ②e5! 皇c7 3 f4 with 當f3-e4 coming up.

2 🕸 f1

The attempt to create a "barrier" (more on this topic in Chapter Four) by 2 $2d^2 \leq c7$ 3 2c4 fails to 3...b5.

2...ඵe7 3 🖄d2

Or 3 🕸 e2 🕸 d6 4 🖄 g5 f5! – Speelman.

3...≜c7!

Some prophylaxis is required, since the immediate 3...\$d6? would fail to 4 2c4+ \$c5 5 d6 \$c6 6 d7 \$c7 7 2e5+! \$d6 8 d8\$+! \$xd8 9 2xf7+ \$e7 10 2xd8 \$xd8 11 f4 etc – Speelman.

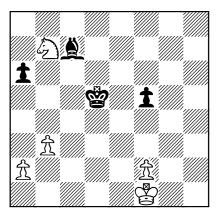
4 🖉 e4

Or 4 ②c4 b5 5 ③e3 \$d6, followed by ...\$b6, and the d-pawn falls anyway.

4...f5!

Preventing 5 g5 with a decisive barrier. Besides, pawn exchanges tend to help the defender.

5 gxf5 gxf5 6 ∅c5 🖄d6! 7 ∅xb7+ 🖄xd5



White remains a pawn up, but he is now forced to weaken his pawn structure in order to save the badly placed knight. 8 b4 🗟 c4! 9 🖄 c5 Or 9 a3 솔b3 10 心c5+ 솔xa3 11 心xa6 호b6 12 솔e2 솔a4, followed by …솔b5 -Speelman.

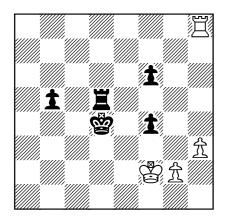
9...≜b6!

Obviously, both 9...堂xb4?? 10 公xa6+ and 9...a5? 10 ②e6! had to be avoided.

10 ඕxa6 \$\$b5 11 ඕc5 \$\$xb4 12 ඕb3 \$\$a3 Draw agreed, in view of 13 ඕc1 \$\$b2.

The passed pawn can also be used as a defensive weapon, as in the next example.

Example 58 V.Salov-S.Gligoric Belgrade 1987



Black's passed b-pawn is a huge asset; even so, White could have saved this endgame by accurate defence.

1 h4!

Pinning his hopes on his own passed pawn. In contrast, the game went 1 \$\Deltaf3? b4 2 \$\Deltaxf4 b3 3 \$\Deltab8 \$\Deltac3! (in order to create a bridge by ...\$\Deltad4-b4) 4 \$\Deltac8+ \$\Deltab4 5 \$\Deltac1 \$\Deltah5! (less convincing is 5...b2? 6 \$\Deltab1 \$\Deltac3 7 g4 \$\Deltac2 8 \$\Deltaxb2+ \$\Deltaxb2 9 h4 - Gligoric) 6 \$\Deltab1 \$\Deltac3 7 \$\Deltah1 b2 8 g4 \$\Deltas5! (winning a tempo by the threat ... Ia1) 9 Ib1 Ia1 10 Ixb2 Is xb2 11 Is If5 If1+ 12 Is If6 Is Constant of 16 h7 If xg4+ 17 Is h6 Ig1 and in view of 16 h7 Ixg4+ 17 Is Is Ig1, White resigned.

1...b4 2 h5 b3 3 h6 b2

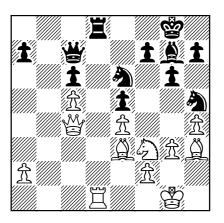
Or 3... Ξ h5 4 h7 b2 5 Ξ b8 Ξ xh7 6 Ξ xb2 with a dead draw, whereas after 3... Ξ b5?! 4 h7 b2 5 Ξ d8+, followed by h8 \underline{W} , only White is playing for a win, since he will have the first check.

4 ≝b8 🕸c3 5 ≝c8+!

Black can't make progress – Gligoric; for example 5...堂d2 6 罩b8 堂c1 7 罩c8+ 堂d1 8 罩b8.

Next, let's see a few examples from earlier stages of the game, where the passed pawn is yet to be created, and by different means.

Example 59 **V.Salov-J.Lautier** Wijk aan Zee 1991

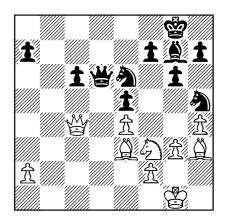


Black has just played ... **Z**a8-d8, contesting the open file. Salov found an elegant way of transposing to a superior endgame.

22 🖾 d6! 🖾 xd6

It is hard to see any alternative; e.g. 22...②f8 23 ②g5!, intending 23...逾f6 24 罩xc6!; or 22...逾f8 23 罩xe6! fxe6 24 響xe6+, followed by 25 ③xe5 with a huge advantage.

23 cxd6 ₩xd6



24 🛓 xe6!

Damaging the enemy pawn structure and avoiding any tactical pitfalls, such as 24 皇xa7? 營d1+ 25 當g2 ②ef4+! 26 gxf4 ②xf4+ 27 當g3 ②h5+ with a draw.

24...**₩xe**6

Or 24...fxe6 25 🖄 g5, followed by 🖄 xe6, and Black will even have problems with his king.

25 ₩xe6 fxe6 26 ዿxa7

This is what White was aiming at four moves ago: the passed a-pawn is a giant, and Black's minor pieces are too remotely placed to challenge it.

26...④f6 27 a4! ��d7

Or if 27...[©]xe4 28 a5 [©]c3 29 a6 [©]d5 30 ଛc5 [©]c7 31 a7 e4 32 [©]g5 is winning – Salov.

28 a5 🚊 f8 29 a6 c5 30 🖄 d2 🖄 f7 31 🖄 c4

Faced with threats like 32 \$\Delta b8 \$\Delta xb8 33 a7, Black resigned.